World & Sky 2



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AFS-design

Content

Content	1
System	
Installation for FS2004	2
Installation for FSX	3
Choice of a AFS-weatherthemes	4
Recommendation in setting / display/ weather	5
Problem with DirectX	6
Aircraft selection Airbus A380F	7
The models of the Airbus A380 family	8
The virtual cockpit with the friendly co - pilot	9
Autopilot	10
Center console	11
Lower console	12
Upper console	13
Flight Management Computer (FMC)	14
The Airbus A380F	
Right	19

System

System: Windows 98 SE / Me / 2000 / XP or Vista

FS VERSION: FSX (SP1, SP2, Acceleration Pack) and FS2004

Filesize FSX / FS2004 38 MB /59 MB

Filesize hard drive: 600 MB INSTALLATION: EXE. file PUBLISHER: AFS-design

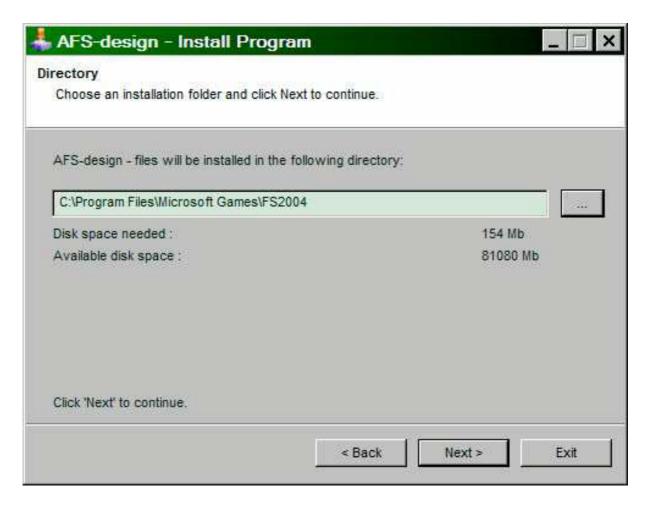
HOMEPAGE: http://www.afs-design.de

SUPPORT mailto: info@afs-design.de

FS VERSION: FSX (SP1, SP2, Acceleration Pack) and FS2004

Installation for FS2004

- 1. For FS2004 download the "AFS-___-FS9.exe" to a temporary directory of your choice.
- 2. Please start the "AFS-___--FS9.exe" and install.

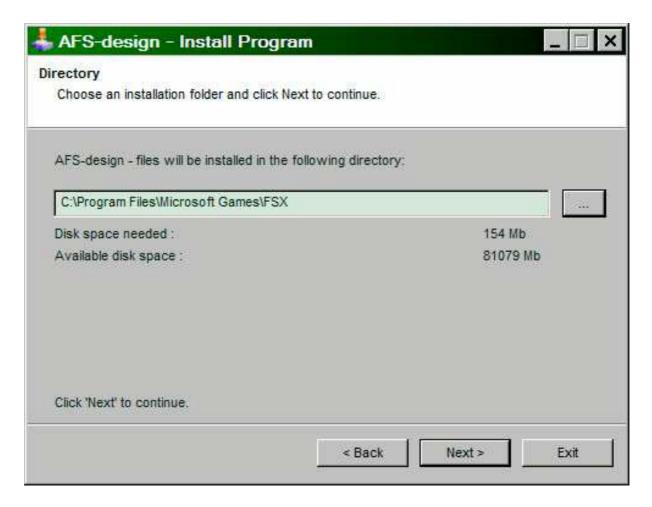


- 3. Set in ... the main directory from FS2004, when not automatic choice.
- 4. Than start the Flight Simulator with the new sceneries.

Please use the AFS- $_$ -FS9.exe only for FS2004 (= FS9). The textures are not suitable for the FSX.

Installation for FSX

- 1. For FSX download the "AFS-____-FSX.exe" to a temporary directory of your choice.
- 2. Please start the "AFS-___--FSX.exe" and install.



- 3. Set in ... the main directory from FSX, when not automatic choice.
- 4. Than start the Flight Simulator

Please use the AFS-____-FSX.exe only for FSX The textures are not suitable for the FS2004.

Choice of a AFS-weatherthemes



screenshot from German flight simulator version

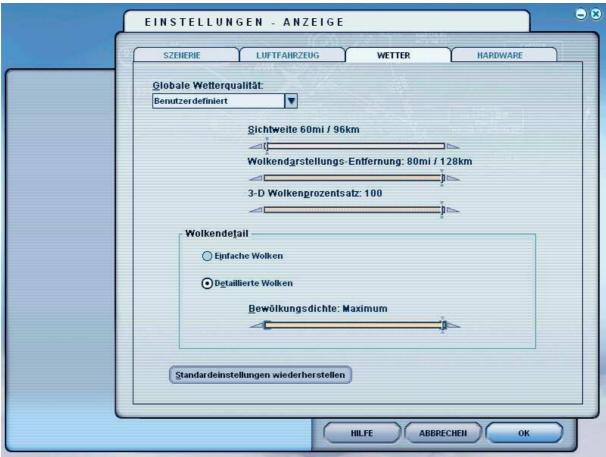
In select weather choice 3 different AFS weatherthemes

```
,,AFS-weather – 1 layers" – summerweather
```

[&]quot;AFS-weather – 3 layers" – winterweather with 3 cloud layers

[&]quot;AFS-weather – ideal cyclone" – changeable with high- and low pressure areas

Recommendation in setting / display/ weather



setting / display/ weather – screenshot from German flight simulator version

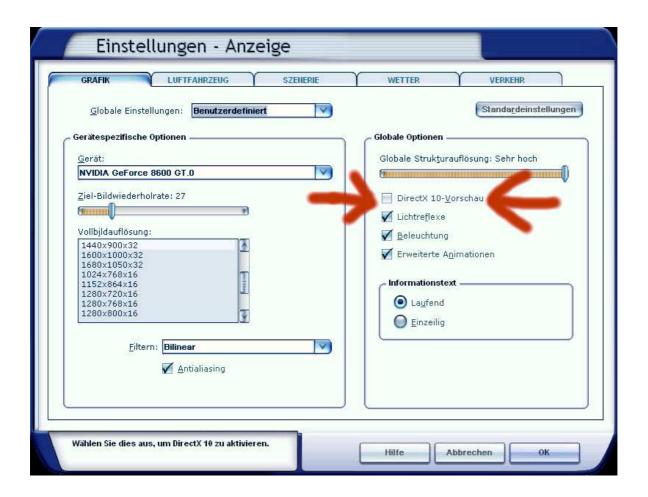
Recommendation:

- Visibility = minimal
- Cloudsrepresentation = maximum
- Cloudspercentage = 100 &
- Detailed clouds = maximum

Problem with DirectX

This programm use DirectX9 only. Please switch out DirectX 10 trailer!

- 1. Install this add-on
- 2. Start the Microsoft FSX
- 3. Choose a plane your choice
- 4. Start the simulation (click start)
- 5. In the simulation switch button "ALT"
- 6. Choose options / adjustment / display (graphic settings)
- 7. In the graphic settings windows choose graphic
- 8. deactivate "DirectX 10 trailer" in small box (without camisole)
- 9. Exit the FSX, and start the FSX new!



Aircraft selection Airbus A380F

After you have started the Microsoft Flight Simulator, you can in Selectname: "Airbus" select a Airbus A380 Family model.

The following models are available:

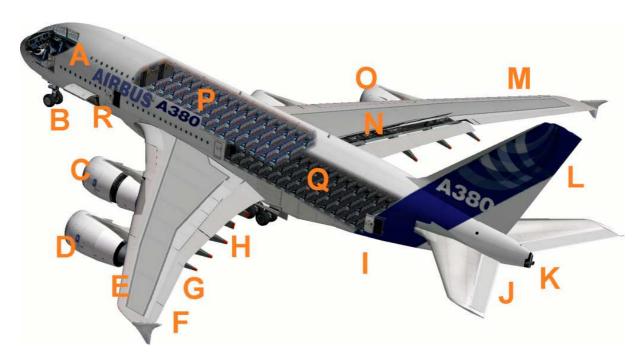
- AIRBUS A380F

These are equipped with a variety of liveries:

Industrie house	A380F
FedEX	A380F
UPS	A380F
Lufthansa	A380F
Qantas	A380F
Emirates Airline	A380F
Grundlack	A380F
Emirates	A380F
Air France	A380F
Virgin Atlantic	A380F
Korean Air	
Malaysia	
Quatar Airways	A380F
Thai - Thailand	
Singapore Airlines	
QANTAS	A380F
Repaint Texture	A380F

To use the Flight Management Computer (FMC), it is important to create a flight plan. Please use the Flight Planner in the Microsoft Flight Simulator.

The models of the Airbus A380 family



- A Cockpit (view change inside-outside model "S")
- B Nose landing gear (moving in and out with "G")
- C Engines with thrust reversers (push F3 and reverse thrust "F2") Info: reverse thrust on the A380 only the two inner engines
- D 1 without outer engine thrust reversers, as in the real A380
- E Slats left
- F Winglets
- G Left aileron
- H Flaps left
- I Open cargo space, panel switches see in Upper bracket
- J Elevator
- K White rear in, rear position lights with strobes
- L Rudder
- M Slats right
- N Air Brake (spoiler) the right extended
- O-4 Right outside without engine thrust reversers, as in the real A380
- P Upper Deck
- Q Medium Deck

The virtual cockpit with the friendly co - pilot



Zoom in virtual cockpit by pressing the "+" or "-"

- A Friendly co-pilot
- B Right stick to vertical and Aileron control
- C Pedall for rudder control
- D Primärflightdisplay and multifunction display pilot
- E Autopilot control unit
- F Center console
- G Lower console
- H Upper console
- I Primärflightdisplay and multifunction display Co-pilot

Autopilot



- A ATC and GPS call in extra window
- B Kneeboard with detailed checklists of the A320 family
- C QNH input to the altimeter calibration
- D Flight Director On / Off and ILS On / Off
- E NAV direction and Mach Switch
- F Activation speed and speed dial
- G Speed in knots and heading date
- H Set height and desired rate of climb
- I Rotary switch for the current heading
- J Switch Heading / Track
- K Desired height and desired rate of climb
- L Rotary switch for desired height and desired rate of climb

Center console



- A Primary Flight Display 2
- B ATC-code ID from the aircraft
- C Radio compass with two needles (RMI 1 / 2 and DME 1 / 2)
- D Nav Display Switch
- E Navigation button Nav / GPS
- F Fuel ECAM display
- G ECAM Display Engine Control for 4 engines
- H ECAM display screen door (open the hatches with a mouse click)
- I Status display of the main landing gear
- J Brake force display
- K Auto Brake Switch
- L Main gear lever
- M Clock UTC / Local Time / Stopwatch
- N ECAM display map

Lower console



- A Flight Management Computer (FMC) Pilot
- B Trackball Pilot
- C Navsettings
- D Navsettings
- E Trackball Co-pilot
- F Navsettings (RAD 1 / 2, TO 1 / 2, DME, Transponder, Identifies
- G Push lever left / right (Please use a suitable joystick)
- H Starter switch left / right engine
- I Enter spoiler /
- J Trimrad elevator
- K Rudder
- L Parking Brake
- M Manual emergency landing gear switch

Upper console



- A Switch for Beacon-, Strobes-, Nav-, Landing- and Taxi- lights
- B Master master switch with indicator light
- C Higher: Switch for internal illumination, Panel lights
- C Below: "Seatbelt" and "No Smoking" switch
- D Exit switch
- E Anti ice switch
- F Pitotheat switch
- G Call signs like transponder ID and emergency code
- H Electrik main switch
- I Cut Off the engines
- J Upper Navsetting
- K Open cargo doors / close

Flight Management Computer (FMC)

A Flight Management Computer (FMC) is a fundamental part of a modern aircraft's avionics. A FMC is a specialized computer system that automates a wide variety of in-flight tasks, reducing the workload on the flight crew to the point that modern aircraft no longer carry flight engineers or navigators. A primary function is inflight management of the flight plan. Using various sensors (such as GPS and INS) to determine the aircraft's position, the FMC can guide the aircraft's autopilot along the flight plan. From the cockpit, the FMC is normally controlled through a Control Display Unit (CDU) which incorporates a small screen and keyboard. The FMC sends the flight plan for display on the ECAM, autopilot or Multi Function Display.





- A Left selection keys L1 to L6
- B Right selection keys R1 to R6
- C Data output display of the Flight Management Computers
- D Menu button or menu L6
- E Direct various function pages
- F Number pad (Alternatively, use the keyboard)
- G Keypad (Alternatively, use the keyboard)
- H Arrow keys to scroll function within a page

The following feature pages can either be selected through the direct selection (\boldsymbol{E}) or be accessed through the menu.

INIT REF	You can change the ALT CRZ (cruise altitude) to tender to	
	carry out an automatic radio navigation VNAV calculation. Use	
INIT REF-key	the keypad to enter data and R1. To calculate VNAV press R6	
	(CALC VNAV), and then EXEC. You get a precise VNAV	
	calculation to arrive at your destination airport. Also here is a	
	perfect cruising altitude is displayed, and suggested a better	
	altitude. Also displays information about weight and balance of	
	the aircraft.	
FMC – ROUTE	To create a flight plan, please use the Microsoft Flight	
	Simulator. Press "ALT". This appears above the menu bar. Click	
Flight Planner	on "Flights" and choose the "flight planner" and create a flight	
RTE -Key	plan. When you press the RTE button then in the FMC, your	
Arrow keys	main route, as specified in the flight plan are displayed. You can	
	use the arrow keys up / down access to other information sites.	
DEPARTURE /	Here you have options for the destination airport. Click on R2,	
ARRIVAL	then you can select the desired number. Confirm with L4 or L5	
	and the press EXEC button to complete the selection. The	
DEP/ARR -Key	aircraft will fly with the autopilot the desired WPT.	
ATC	It displays the current frequency in COM1, 2, Nav 1 and 2, and	
ATC- Key	the current transponder code.	
Vnav	Press the VNAV button to go to this site. Use the number keys	
	to IAS and altitude data for any Wegpoint (WPT) Enter.	
VNAV - Key	IAS and ALT can also be automatically calculated by the FMC.	
	When you press the EXEC button or R6, VNAV is activated.	
	The data is then transmitted to the autopilot and adjusted the	
	flight path to schedule, including the vertical navigation with the	
	desired heights and speeds. With R6 VNAV can be deactivated	
	again. The data in VNAV can change at any time easily.	
FIX	If you click on Fix button, you can select all waypoints and fly it	
Fix Key	directly.	
LEGS	Here, all waypoints (WPTS be), courses, distances and	
LEGS - Key	IAS / height of your flight plan or displayed on the VNAV page	
Hold	To circumvent individual waypoints from the flight plan	
Comm	Here are screen idents, frequencies, and radials, and indicated	
	distances for the two closest VORs and identified, and	
COMM- Key	determines the nearest NDB. By the L1 - L5 and R1 - R5, you	
	can send radio frequencies to NAV1, NAV2 and ADF.	

Progress	Here are the waypoints WPT value name, height, Time and fuel	
	charge. It is further estimated the fuel to the next WPT WPT	
PROG- Key	based on wind data, length and height variances true airspeed,	
	SAT, and the remaining fuel.	
IDENT	It shows some data about the aircraft	
POSITION	Use the arrow keys to scroll through the page. The POS INIT	
	page shows different positions. If you load a flight plan, the	
MENU, L1	reference airport and the nearest airport in width, length, and	
Arrow keys	GPS-POS is displayed. POS REF page displays your current	
	position and speed over ground.	
APPROACH	Weight, wind data, Flapsposition and speeds are considered for	
MENU L5	the approach	
NAV DATA	From this page, airports and Navaids, data and access to	
MENU, R1	airports, intersections, and NDBs VORs are displayed.	
AIRPORT	To scroll through the Airport ID page, please use the arrow	
IDENT	keys. Use the alphanumeric buttons to enter the ICAO airport	
	and press L1. Now you can select with the arrow keys to various	
MENU L1	parameters. You can select the appropriate frequency, with	
Arrow keys	appropriate radio equipment R1 - R6. The procedures are similar	
	for INT, or VORs NDBs. On another page, you can set the	
	navigation aid.	
NEAREST	Display the next five airports, intersections, VORs or NDBs	



The Airbus A380F

The A380F is the freighter version of Airbus A380 family. The first delivery will take place before 2015, since further development is frozen until at least 2010. Objective of developing it, with a cargo of 158 tons and reach to twelve crew members a range of 10,400 kilometers. The cargo carrier variant were ordered, among others, Emirates, FedEx and UPS Airlines.



Technical data Airbus A380F

Length	72,30 m
Span	79,80 m
Fuselage width	7,14 m x 8,40 m
Tail height	24,10 m

Tail height 24,10 m
Wing area 846 m²
Maximum takeoff weight 590 t
Empty weight 286 t

Empty weight 286 t
Cruising speed 920 km/h
Payload 157,4 t
Passengers 12

Flight range 15.200 km Fuel capacity 320.000 l Service ceiling 13.100 m

Engine 4 Rolls-Royce Trent 970

Right

This product is an add-on for Microsoft Flight Simulator. Please only use a licensed version of Flight Simulator. You may only use these additives private. **Any disclosure, publication or any form of commercial use of this add-ons or parts there is illegal.** All textures are from her own photographs. The entire model was developed entirely by the author. The product only accesses files from the default Microsoft Flight Simulator. Because it is download files, a return is impossible. Translation help in these manual with the google translator.

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